



RULES SUMMARY

THE TEAM

A team consists of five (5) players, with a maximum of five (5) substitutes. No team can start with less than three (3) players on field. There is no restriction as to the number of boys or girls that can be used in a game.

OFFICIALS

The centre will provide the umpire who shall control the game, operate the scoreboard and act as timekeeper. The umpires' interpretation of the rules shall be final.

UNIFORMS

All teams must have matching coloured shirts. No player shall be allowed on the court in non-sporting footwear or attire.

GAME TIMES

The game consists of four eight (8) minute quarters with a one (1) minute break at halftime. There will be a three (3) minute gap between games.

In the event a team is running late for a game, they will be penalised 1 goal per minute the team is late by. It's the team's responsibility to be on time to every game, a fixture will be given to each team before the start of the tournament.

DRESS

Players are to wear non-marking rubber soled sports shoes on court. Players are to wear individual position/identification bibs over their uniforms (these will be supplied by the Centre). Players may wear tracksuit pants, shorts or sports skirts. No player will be allowed on court in non-sporting footwear or attire.

Fingernails must be cut short, taped effectively with brown elastoplast sports tape, or gloves may be worn.

TEAMS LATE ON COURT

Any team failing to field a side within sixteen (16) minutes (half time) of scheduled start time of the match shall forfeit the game. Any team late on court shall be penalised one goal per minute that they are late onto the court (maximum 8 goals). No team shall be allowed on court until their game fees have been paid.

No extra time will be allowed for injury.

No time outs will be allowed.

GAME FEES

It is the team manager's responsibility to ensure that the complete tournament fee is paid for before the start of the first game. Any team not having paid may not commence playing.

BEHAVIOUR

For the enjoyment of all, games are expected to be played in a sportsmanlike manner.

SCORING

In a game of 5-a-side Netball, GS, GA and C are the only players who are able to score a goal for their team. Any goal scored within the goal circle will be awarded one (1) point (GS and GA only) on the proviso that the ball did not come off the back net without touching the goal ring first. Two (2) points will be awarded if a successful goal was shot outside of the goal circle by either the GS, GA or C again on the proviso that the ball does not come off the back net first without first touching the goal ring.

FINALS

At the end of the competition the top two teams from each division will play off in the 1st place playoff, with all remaining teams also playing in a positional playoff final. In the event that a final finishes as a draw at the end of normal time, a three (3) minute extra time period will be played only for the 1st place playoff game.

COMPETITION POINTS

The position of each team in the competition shall be determined by the accumulated points awarded, based on the results of the games. The competition points shall be awarded as follows:

- 4 competition points for a win;
- 2 competition point for a draw;
- 0 competition points for a loss;
- 1 Bonus point for every 10 goals scored (maximum 2 in a game)

PLAYING AREA

The court shall be divided into equal thirds. The side and roof nets shall be considered part of the playing area. The goal nets shall be considered as part of the playing area except when shooting for goal.

RULES

The game shall be played according to the rules published in the current Box Hill Indoor Sports Centre rule book. Some key differences to the traditional 7-a-side version of the game:

- 2 point goals can be scored
- Centre pass to be taken by the team that did not score the last goal
- Positions are GS GA C GD GK - there is no WA or WD
- Nets are live and the game is total rebound – just can't score a goal directly off a net

THE TEAM

Player substitution will be allowed at the end of each quarter or in the event of a player being injured in the course of play. Any player unable to continue the game shall leave the field of play. Any injured player who leaves the playing area but is not replaced by a substitute may return to the game after a goal has been scored or at quarter or half time.