

ACTION FUTSAL 2016 – Rule Update SUMMARY



We are excited to announce that the following rules changes will apply from the upcoming season! We trust the changes will add more clarity to the rules and lend to improved safety and smoother game play for all!

1/ Tackle from behind:

- Players **CAN** tackle from the side as long as it's done in a safe manner that doesn't push, pull, bump or trip the opponent before, during or after making the tackle ('180 degree line' rule will not apply)
- Tackles made from behind and between the legs of the ball carrier **WILL** still be deemed a foul as per previous rules.

2/ 5 Free-kicks ,6th free shot (no wall), 7th and above is a penalty:

- When a team fouls for the 6th time in a half a shot without a wall may be taken. For the 7th foul and beyond a penalty will be given in every instance.

3/ Re-define Goalkeeper area:

- Goal keepers are permitted to move outside the D up to the blue line.
- Goal keepers can handball the ball when the ball is inside the D only (cannot reach out).

4/ Goalkeeper Infringement:

- Any infringement of the rules by the keeper outside of their 'D' will result in a penalty
- The 5 second countdown will occur only when the keeper is deemed in possession of the ball inside the D, if a keeper decides to move outside the D thereafter, they cannot re-enter the D. The pass-back rule will apply in this instance.

NOTE: if any part of the ball is in the D, only then can the keeper handle the ball and outfield players not touch the ball.

5/ Net play:

Safe Net Use: Players cannot bounce, hold or use the net during play or propel themselves to advantage

All referees are across the changes and will brief all teams before round 1 games kick off. We seek feedback on the new rules from players & referees in this review stage before finalising such at the first re-grade.

MVP awards to be given out every game and a Golden Boot awarded at season's end!

TEAMS MUST PRINT TEAM SHEETS & PAY BEFORE EACH GAME TO ALLOW THE GOALS TO BE ALLOCATED TO GOALSCORERS. REFEREES WILL NOT START GAMES UNTIL STAMPED TEAM SHEETS ARE COLLECTED – ONE GOAL PER MINUTE LATE WILL APPLY!